



DEVON DRUMM

// Graphic Designer

SKILLS

Software Fluent in Adobe Creative Suite, Microsoft Office and HTML + CSS on both Mac and PC platforms. Have experience with setting up files for pre-press in all forms of print.

Communication Well-developed communication skills after years of work experience in customer service as well as working closely with clients. This allows me to work well in a group atmosphere as well as receive and process information correctly while working independently.

Conceptual Highly involved in conceptual thinking to get ideas that come from outside of the box. Efficient in researching and gathering inspiration to further conceptual ideas.

EDUCATION

Art Intitute Of Vancouver
Diploma in Graphic Design '09
Received Merit awards for maintaining higher than a 3.6 GPA
Advanced Typography, Advanced Photoshop, Illustrator, InDesign, Advertising, Art Direction, Design and Technology, Art History, Flash, Web Development, Concept Development, Production Procedures

WORK

Electronic Arts
Burnaby, BC
02/2010–09/2011
Involved in the design on four different games including being one of the lead graphic designers on FIFA 11. Designed all front end menus as well as in game score clocks and overlay information. Worked closely with Art directors, programmers and producers to create the final look of the game. Also worked with outsourcing where communication was vital as we worked on strict deadlines.

Freelance:

Richmond Olympic Oval	Designed print material as well as web-ready assets for their website
Dream Diam Ltd.	Rebranding of their current logo for a new, modern appeal for a more youthful audience. <i>(in the works)</i>
Contest Mob	Designed web banners to promote the company as well as a logo for a subsection of the company
Women's Film Festival	Designed a poster, program cover and buttons under a strict time frame and limited information. With communication and research, the final designs more than pleased the clients.

Published Work Personal Projects have/are currently being published in two magazines; *'Gallery—World's best graphics'* and *'Formes de Luxe'*. One project is also being published in a book called *'The Art of Package Design'*.

References available upon request.